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RetroZone

2008
Designed and produced by

NGD

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Manual layout by mewithoutYou52

Limited Edition
008 of 250

NGD-MD-GBL

Mike Ditka's Big Play Football

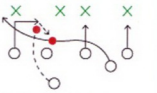
INSTRUCTIONS

This seal is your assurance that NGD has reviewed and tested this product extensively to insure it meets the upmost quality standards of excellence. This seal guarantees absolutely nothing and is completely pointless. Always look for this if you have nothing better to do.

NGD
Official Seal of Quality

INTRO

4 gameplay modes to choose from:
- Single Player
- Two Player head-to-head
- Two Player Co-Op
- Watch Mode



GETTING STARTED

You can choose the length of each game. Either 5, 10 or a 15 minute game.

Next, choose the team in which you would like to play. Once selected, it is time for the coin toss. The winner can elect to either received or defend first. Then the other player picks which end of the field to play on.

Finally, you must pick your starting lineup and get ready for kickoff; intense gridiron action to follow!

CONTROLS

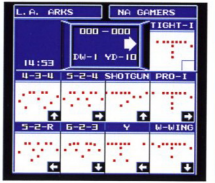
A button – Snaps and passes the ball, chooses plays, and advances in-game menu options.

B button – Selects plays, toggles passing mode.

D-Pad – Move players, navigate menus, and play/formation highlighting.

Select – Calls time-out.

Start – Pauses game, operates menus.



THE FUNDAMENTALS

HOW TO SELECT PLAYS

Highlight the formation package you want to choose from, and then hit the B button to accept. Pick the play you will run from the playbook and and hit the B button to accept.

HOW TO PASS

After selecting a passing play or one with an option, press the A button to hike the football. Press the B button to toggle your passing options. Each time you hit the B button it will scroll through the eligible receivers. Use the D-pad to scroll the field to see who is open and press the A button to pass the ball to the highlighted player.

THE RUSHING ATTACK

Once you have a running play or quarterback option play selected, use the A button to hike the football. Use the D-Pad to control the QB, use the B button to toggle the the running back, and use the A button to utilize the option or to hand off the ball. Patience is your best virtue with rushing attack. Wait for holes to open up.

RULES & INFO

INJURIES

As with real football sometimes injuries occur and you must swap out injured players. Do this by using the same screen as the lineup select at the beginning of the game.

COLLEGE CLOCK RULES

The in-game clock is set by college football rules. The clock continues to run until you get an incomplete pass or get a first down.

TIMEOUTS

Can't decide on a play and you're running out of play clock? Then take one of your three timeouts. Just hit select while choosing a play and hit timeout. This also allows for …

SUBSTITUTIONS

If a certain player isn't making the grade, bench him and find a replacement. You can substitute anytime by calling a timeout from the play select screen.

PENALTIES

After a penalty occurs, you have the option to accept or deline it. A light blue colored football will appear on the field showing you the yardage of the penalty.

TOUCHBACKS

The only way to get a touchback is to run out of the back of the endzone after a kickoff. This places the ball on the 20 yard line.

PRO LEAGUE TOURNAMENT

For single player mode, you can select any of the top 4 teams from the first bracket. As you advance in the tournament, you play each of the teams from the first bracket as you work your way up to the champtionship game.

On 2 player mode, you can pick from any of the 6 teams to play with because it isn't a tournament but a single game.

On 2 player Co-Op mode, you can only pick from any of the first 4 teams because Co-Op mode can be played all the way up to the championship game.

TEAMS

NA Gamers
L.A. Arks
WA D.C. Hogs
N.Y. Subways
Chicago Forces
S.F. 50's

TIPS

-Running diagonally causes separation between you and the defense, allowing you to gain a few extra yards each play.
-As a defender approaches and prepares to tackle you, you can juke by changing your direction with the D-Pad to make him miss the tackle and break open a big gain.
-Blitz and blitz often on defense. You can easily overwhelm the computer in certain formations.

SPECIAL THANKS TO:

Bunnyboy – Brian Parker
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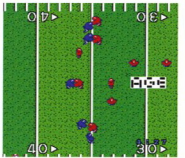
UncleTusk – Vincent Clemente



THE MAN, THE MYTH, DA COACH!

Mr. Mike Ditka

BIOGRAPHY

- Born October 18, 1939 in Carnegie, PA
- Attended Aliquippa High School and played basketball, baseball, and football
- Played football for University of Pittsburgh – Was an All-American in 1960
- Ditka played DE, LB, and TE in college
- The Bears drafted Ditka in the 1st round in 1961
- Voted the NFL rookie of the year in 1961
- He was traded to the Eagles in 1967 and played for two years ('67-'68)
- Ditka was then traded to the Dallas Cowboys where he played for four years ('68-'72)
- Played 12 seasons in the NFL from 1961-1972
- Worked as assistant coach for the Dallas Cowboys from 1973-1981

• Won Super Bowl Championship in 1974 with the Dallas Cowboys as an assistant coach
• Won Super Bowl Championship in 1985 with the Chicago Bears
• Was the New Orleans Saints head coach from 1997-2000
• Second and only other person to win the Super Bowl as a player, assistant coach, and head coach
• Inducted into the Pro Football Hall of Fame on July 30, 1988
• First Tight End to be inducted into the Hall of Fame retired with 427 career receptions, most ever by a Tight End at that time
• Works with Gridiron Great organization to help raise funds for past injured athletes so they can live out their life with dignity.
• Runs several restaurants, hotels and has numerous lines of products including cigar, wine and drink mix lines.
• Currently, Iron Mike is a commentator and football analyst for ESPN, and ESPN radio.

THE RUN-DOWN

10 special edition gold carts, with numbered ROMs (#1-10)
240 normal edition green carts (#11-250)

WARNING!

Please do not try to operate this game while using heavy machinery such as a blender or convection oven. Also be weary of feeding walruses while using this cartridge, they are dangerous beasts and will use their tusks against you. The use of alcoholic beverages is encouraged while playing this title, but only if you are staying at home. Make sure to never allow a minor to play Big Play Football alone because 8-Bit nudity ruins lives and families. (No walruses were harmed in the making of this manual)

Lack of a Guarantee

This game is guaranteed to have absolutely no guarantee what so ever. If this games gets lost or stolen good luck finding a replacement copy because only 250 were made to start with. This guarantee is only offered worldwide so if you are from a distant world, please do not try to take advantage of this lucrative offer.